



INCORPORATED

**MEMBERS HANDBOOK**

**CLUB RULES**

WELCOME TO THE SPORT OF REMOTE CONTROL CAR RACING. WE HOPE YOU WILL HAVE A LONG AND ENJOYABLE ASSOCIATION WITH S.C.R.C.C.C. PRESENT MEMBERS WILL BE HAPPY TO ASSIST YOU WITH ANY PROBLEMS YOU MAY HAVE WITH YOUR CAR SO PLEASE ASK IF YOU ARE HAVING TROUBLE. THE FOLLOWING IS COMPILED TO ASSIST YOU IN KNOWING WHAT IS EXPECTED OF YOU AS A MEMBER OF THE S.C.R.C.C.C. IT IS ALSO HERE TO HELP YOU ENJOY THIS MOST THRILLING OF ALL RADIO CONTROL SPORTS.

**RACE DAY RULES**

- 1/ All drivers must arrive at the circuit and be nominated for the days racing before 9:00am.
- 2/ The Race Director will work out with the driver a suitable radio frequency which the driver must, if possible, adhere to for future race meetings. It is advisable for drivers not to change frequencies from one meeting to the next as this causes problems for the Race Director. Each member should also have a backup frequency available in case of clashes for the finals.
- 3/ Smoking, Mobile Phones and drinks are not permitted inside the Fenced area.
- 4/ Drivers must marshal the heat following their own or arrange for someone to do it for them. They are to be in their marshalling position by the time the 1 minute warning sounds. (See section relating to the duties of a marshal.)
- 5/ Enclosed shoes must be worn by drivers and their pit crews and marshalls at all times during the days racing.
- 6/ Practice procedures will be controlled by the race director, during practice drivers must use the club frequency board. No radio must be turned on during practice unless the driver has checked the frequency board to be sure his frequency is not in use. If the frequency is not in use they are to place the Peg on their Radio Aerial. The peg must be removed and put back on the frequency board after switching the radio off on leaving the track.
- 7/ Drivers are to refrain from leaning forward on the drivers stand as this obstructs other driver's view of the circuit. Drivers are to refrain from walking in front of Race Control as the transponder system may pick up an erroneous lap for their car.

**8/** Should a driver's car stop in the middle of the track he must notify other drivers on the Drivers Stand that the track is obstructed.

**9/** Only Drivers, Marshals and Pit Crew allowed inside the track area during a race.

### **RACING RULES**

**1/** Grid positions will be decided by the race director. (Grid positions may be decided on performance or qualification or time of entry.)

**2/** A 5-minute signal will sound 5 minutes before the start of the race and will be followed by 2 minute and 30 second signals.

Cars not on the Grid 30 seconds before the race start must start in the pit lane and join the race at the rear of the field, if this is not done the person involved will incur a Stop Go Penalty.

The race will start on the signal from the computer.

**3/** Should a driver jump the start he will be required to do a stop and go penalty.

**4/** A car losing its body or muffler will pull off immediately and only rejoin the race when the problem has been rectified. (See section on Duties of Marshals)

**5/** Any car considered unsafe by the Race Director will be 'Black Flagged' (A car which has been 'Black Flagged' is disqualified from the race.) A car may be considered unsafe if it is suffering radio malfunction or if any part of the car is unattached. Cars will be considered unsafe if tyre wear or loss of a wheel makes the car hard to control.

**6/** Drivers who 'barge' other cars will be warned only once by the Race Director. A second offence will result in the loss of one lap in that race. A third offence will result in disqualification.

**7/** Cars being lapped by faster cars are expected to show courtesy to the overtaking driver. Slower drivers to notify faster drivers as to what side to pass on. (inside or outside). Drivers are expected to show good sportsmanship on and off the track. No bad language will be tolerated.

**8/** If a driver has a non driver as a Pit Crew it is the driver's responsibility to make that person aware of the rules regarding Pit Crews. (See section on Pit Crew.)

**9/** A signal will sound at the end of the race and the driver will complete the lap that he is on.

**10/** All Electric Car Drivers are required to conform to ORRCA technical specifications and all Nitro Car Drivers are required to conform to AARCMCC specifications. A driver's car may be scrutineered at any time and the car must comply.

**11/** TRANSMITTERS ARE NOT TO BE TURNED ON UNLESS ACTUALLY RACING. TRANSMITTERS ARE NOT TO BE TAKEN INSIDE THE FENCED AREA UNLESS PLACING OR REMOVING A CAR FROM PIT LANE.

## **USE OF FREQUENCY BOARD**

The frequency board is to be used at all times when drivers are not competing in race day heats. That means even on practice days. Before turning on your radio go to the board and see if there is a peg hanging on your frequency. Place the peg on your radio aerial and then you can turn your radio on. Make sure remove your peg and replace it on the board immediately you stop your car.

## **POINTS SCORING (All Scales)**

1/ Points are awarded to drivers as follows: First – 15points, Second 13 points, Third 11 points, then 9, 8, 7 and so forth. Where more than one heat of either Gas or Electric, points are awarded on over all cars in all heats for each type. The final may be run in two or more sections owing to the number of competitors.

2/ Points will also be awarded for Drivers results throughout the heats. (15 laps = 15 points etc)

3/ For a more detailed explanation of the points system contact club president/vice president.

## **MARSHALLING DUTIES**

### **NO SMOKING, MOBILE PHONES OR DRINKS TO BE TAKEN ONTO TRACK.**

1/ Marshals are expected to remove cars from barriers, fences and grassed areas.

2/ Drivers must marshal the heat after their own. Drivers who fail to carry out this duty will lose half their best heat.

3/ Marshals will check the track for misplaced tyres and barriers. Soil and rocks which may cause damage should also be removed from the track surface.

4/ Repairs are not to be carried out by marshals; they will only remove the stricken car from the track and convey it to the next marshal. The car must be conveyed from marshal to marshal around the outside of the track. A car will only be conveyed if the marshal is free of his normal duties. A marshal must show priority to cars which are still racing.

5/ Marshals and pit crew must not run across the track to convey a car to the pits. (Centre Marshal excluded.)

6/ Marshals will only marshal a car when they are in no danger. Marshals are not expected to put themselves at risk because a car has become stuck or incapacitated.

7/ Should a marshal fall on the track the race will be immediately stopped by the Race Director.

8/ Marshals must be aware of the general public and make sure that no member of the public is at risk during the race. This includes activities in the pits.

**NOTE:** - Should a Marshal experience a 'Runaway' car the preferred method of dealing with it should be:-

A/ Push the car firmly on the grass.

B/ Protect your finger or toe and put over the exhaust outlet or on the flywheel.

This has proved to be the most effective method of dealing with a 'Runaway' and provides the most protection for car and Marshal

### **PIT CREWS**

1/ People acting as Pit Crew must not stand in pit lane. A pitting car must be lifted over the pit wall and serviced behind the wall.

(When not involved in fuelling or servicing a car, Pit Crew will stand back behind the dotted white line).

2/ Incoming cars have right of way. A car must not be placed back in pit lane in front of an incoming car.

3/ Should a member of a Pit Crew step into pit lane or on the track surface the driver will be penalised one lap.

4/ Pit crew are not to marshal a car from on the track, only convey the car around the outside of the track.

5/ Pit Crew must convey messages to their drivers quietly.

6/ Pit Crew will not yell at Marshals.

### **MEMBERS RESPONSIBILITIES**

1/ Members are expected to assist with maintenance of the complex. Notice of working bees will given and all members are expected to attend.

2/ Experienced members are asked to assist the newer members if they are experiencing trouble. Remember we were all beginners at some stage.

3/ Members are expected to display **GOOD SPORTSMANSHIP** at all times. Bad behaviour will not be tolerated. Remember your behaviour is on display to members of the public and we wish to display a good image to prospective members.

4/ If everybody abides by these principles then we can all enjoy our chosen sport.